

Using Meta-Code for Building Task-Specific WSNs

Igor Talzi, Christian Tschudin / University of Basel, Computer Science Dept

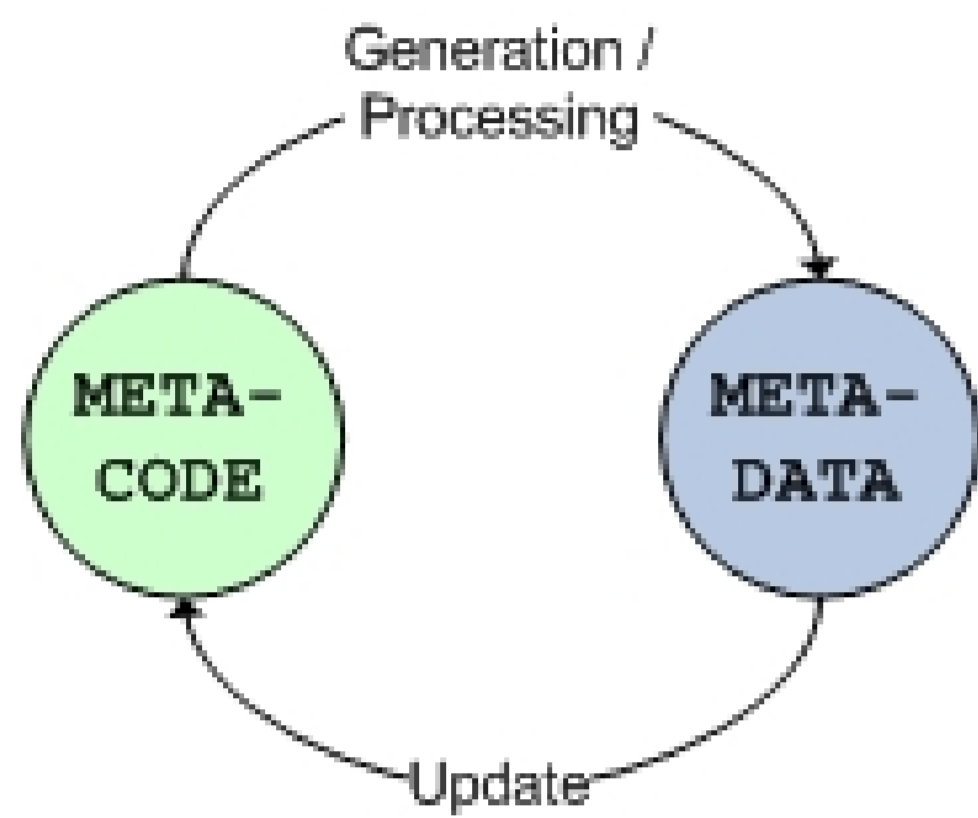
Andreas Hasler, Stephan Gruber / University of Zürich, Dept of Geography

Jan Beutel, Mustafa Yücel, Roman Lim / Computer Engineering and Networks Lab, ETH Zurich

Introduction

Meta-code definition:

- Meta-code deals with the meta-data, or
- Meta-code describes behaviour, the actual implementation is still based on the native code.



The potential use:

- Auto-configuration (react to changes in topology, sensor attachments, etc)
- Self-documenting (report changes)
- Proactive actions



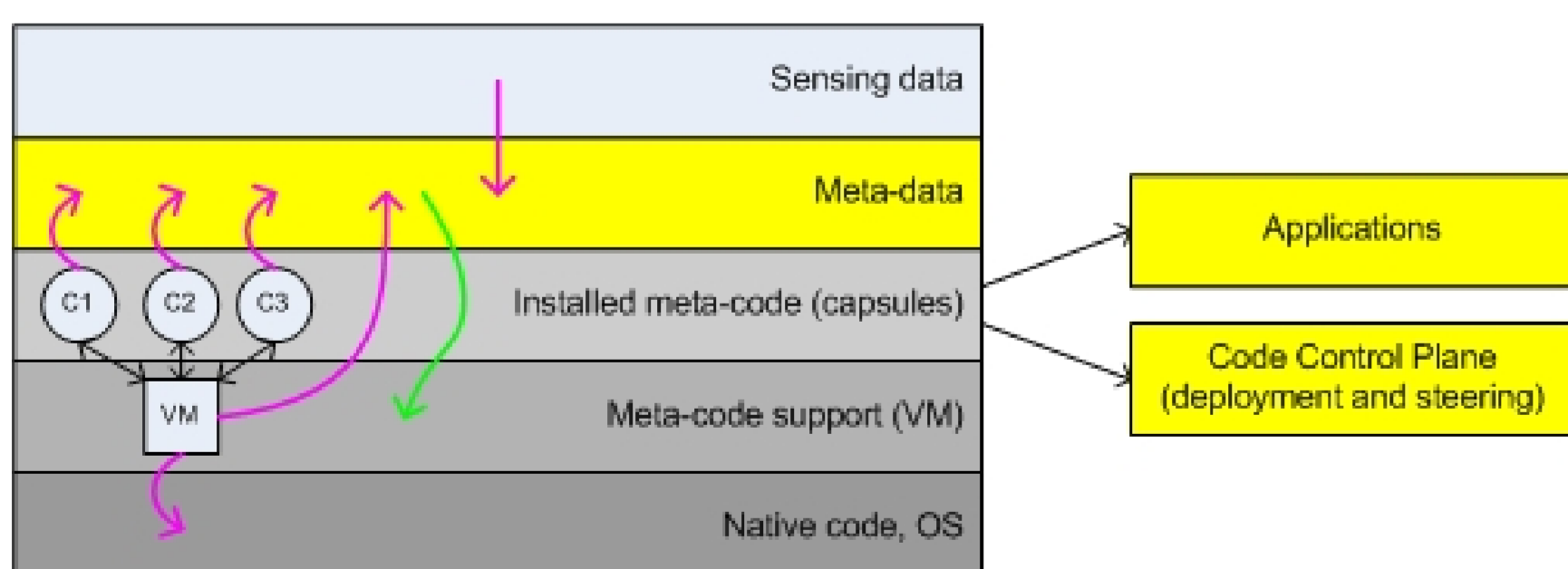
Code/Data «Sandwich»

Mainly, we focus on

- Meta-data management,
- Code Control Plane [CCP] for code deployment and steering,
- Meta-code compression.

Meta-data management:

- Network configuration (topology, faults, etc)
- Software versioning
- Instruction set dictionary
- User-defined structures



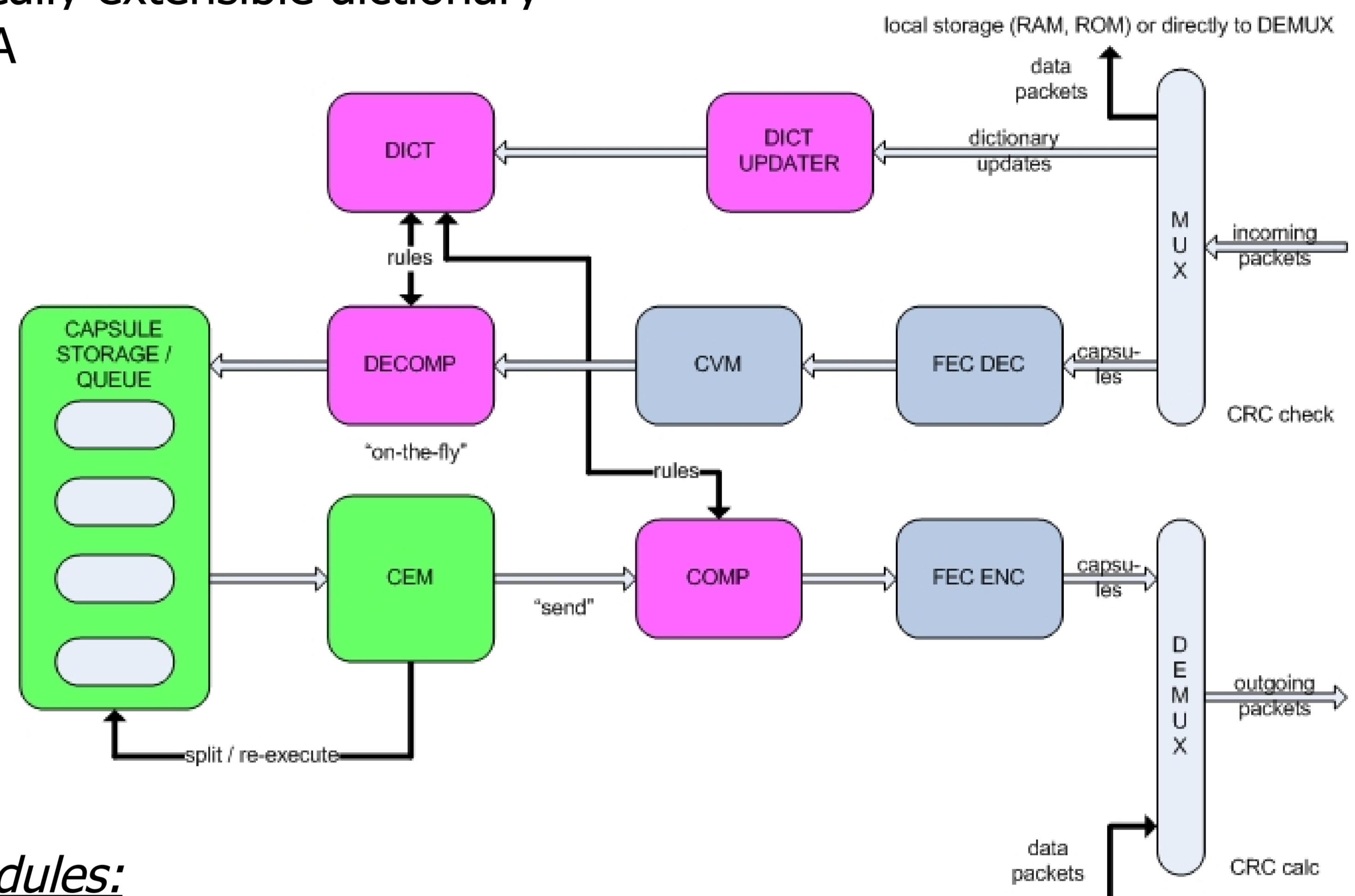
Code Control Plane [CCP]:

- Track changes, on-demand requests
- Uses meta-data layer for storage
- Creates reports

Node Architecture

Basic principles:

- Stack-based VM
- Shared memory for vars (heap)
- Memory protected capsule execution
- FIFO-like scheduling, blocking operations (e.g. «delay N» or «send_dt up»), direct access to the queue
- Errors are reported to the meta-data layer
- Dynamically extensible dictionary-based ISA



Basic modules:

- CEM – Central Execution Module
- STORAGE / QUEUE – a queue containing capsules in a decoded form
- DICT – operand and opcode dictionary
- COMP – Code Compressor
- DECOMP – Code Decompressor
- MUX – Packet Multiplexer
- DEMUX – Packet Demultiplexer
- FEC ENC – FEC Encoder
- FEC DEC – FEC Decoder
- CVM – Code Validation Module

Instruction Set

Basic instructions:

- Stack ops («push», «pop»)
- Heap ops («read», «write», «move», etc)
- Arithmetic ops («add», «mult», etc)
- Binary\Logic ops («and», «xor», etc)
- Jumps («jmpeq 7,L1», «jmp L2», etc)
- Debug («led green,off»)
- Macro-instructions

Macro-Instructions

Command	Semantics
send_dt/code up/down	Send the current capsule (CODE) or the stack content (DATA) up/down the spanning tree
get_meta_dt F	Get meta-data field F
mod_meta_dt F,V	Modify/create meta-data field F with value V
split	Split the capsule into 2 at the current position
merge A,B	Merge capsules A and B
copy L,ADDR	Copy the code from the current position to the label L and send it to the address ADDR (broadcast, unicast)
kill "/top/bottom	Remove the entire capsule, or its top, or a bottom part
wr/rd/rm_dict	Write/read/remove a record from the instruction dictionary
ping ADDR	Ping a node
get_children	Get the list of available children nodes

Show Cases

Show Case 1: toggle a led

```
get_children      # put the number of children on the stack
jmpeq 0, l1      # if we have children - send this code down to them
send down
l1:
led red,toggle   # toggle the red led
delay 1000      # sleep for 1s
jmp l1          # do it periodically
```

Show Case 2: count the nodes

```
get_children      # put the number of children on the stack
jmpeq 0, l1      # if we have children - send this code down to them
send down
kill top         # clean up the top part
send up         # send it up the spanning tree
kill            # remove this capsule from the parent
l1:
split           # split the current capsule into 2
kill top        # clean up the top part
send up         # send it up the spanning tree
```

(the code for counting incoming capsules at the top of the tree is not shown)

Code Compression

ping ADDR	push 3
	l1: get_nodeid
	report ADDR
	delay 1000
	dec
	jmpeq 0,l1
report ADDR	get_meta_dt ADDR
	send_dt up

Future Work

- Obtaining initial results on simulation
- More complex show cases (e.g. skew-balance time sync protocol)
- Power profiling